



Capturing homeostatic behaviour in elite football teams: synchronisation tendencies of cooperative and oppositional dynamics

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Received: 1 May 2025 / Accepted: 27 July 2025
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Abstract

This study, investigating the collective homeostasis model, explores the importance of understanding both individual and collective behaviours in analysis of team performance in sport. Rooted in ecological dynamics, this model views collective behaviours in sports teams as a homeostatic process, with structural integrity of performance empowered through synergistic actions at multiple levels. At the microlevel, players interact with their nearest teammates (at a mesolevel) through n -ary interpersonal relations, producing complex behaviours or synergetic patterns observable at the macrolevel. These patterns, and their level of synchronisation, reflect microscopic homeostatic regulation, directly impacting team stability. Here, we sought to capture micro homeostasis effects (reflected in the mesolevel of behaviours) in football teams by analysing synchronisation tendencies of simplice structures, regulated by information that emerges on players' angles and distance to goal. Frequency of simplice patterning during a game, the influence of ball possession and effects of size and type of simplices on synchronisation tendencies are all crucial to understanding how collective homeostasis is regulated within a competitive sports team, mirroring the synergistic processes that underpin effective teamwork.

Keywords Collective homeostasis · Micro homeostasis · Simplices · Synchronisation tendencies · Angle and distance to goal · Football

1 Introduction

Understanding individual and collective behaviours that underpin team coordination in sports is crucial for success [1–3]. The collective homeostasis model, recently developed by Santos and colleagues [4], offers a novel theoretical perspective on how individuals performing in a sports team regulate their behaviours dynamically in response to competitive demands. Grounded in ecological dynamics, this model suggests that collective behaviour emerges from homeostatic regulation, where players (as system components)

continuously adapt actions (adapter component ability) to maintain structural integrity within survival parameters [4]. In a sports performance context, this process corresponds to effective collective system behaviour that adapts to varying competitive performance demands by exploiting synergetic behaviours across different levels of complexity [4].

According to this model, a system, such as a football team, exhibits homeostasis across multiple levels of analysis to maintain the function-performance outcome relationality. Specifically, homeostatic regulation occurs at the microlevel (player relationships) and mesolevel (group synergies)—referred to as *microhomeostasis*, and macrolevel (team interactions)—referred to as *macrohomeostasis* [5]. Microhomeostasis consists of individualised effects allowing each player to co-adapt their behaviours during team performance [5]. Macrohomeostasis, on the other hand, refers to maintaining balance and stability in collective performance at the team level [5]. It encompasses the integrated interactions between multiple subsystems (e.g. coordination of actions of defenders and attackers) to ensure the overall functionality and adaptability of the larger system (the team). At both levels, homeostatic regulation is facilitated by key information

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variables, such as interpersonal distances, approach velocities in co-adaptive movements of teammates and opponents, and available spatial affordances—opportunities for action; [4–6]. Additionally, distance and angle to the goal have been identified as critical spatiotemporal constraints impacting the emergence of team behaviours [7, 8].

As an adaptive competitive entity, a football team depends on micro homeostasis, subtended to the principle of collective homeostasis [5]. In these dynamic movement systems, homeostatic fluctuations emerge across different system levels, which is key to achieving adaptive reorganisation for performance optimisation. This dynamic process reflects system degeneracy—the ability of different structural configurations to achieve functionally equivalent outcomes, allowing teams to maintain stability while adapting to performance demands [9–11].

From this perspective, player behaviours—whether expressed through dyadic or group-level couplings—can be interpreted as purposeful attempts to return the team to a dynamically stable state. These adjustments represent localised regulatory actions aimed at restoring balance within the system in response to continuously changing competitive performance demands. Thus, analysing these cooperative and oppositional structures provides insight into how players co-adapt their actions, not merely in transactions with emergent information, but as part of a larger collective effort to re-establish system-level homeostasis.

Notwithstanding the theoretical advancements in understanding collective homeostasis, empirical evidence on how these regulatory processes emerge in elite competition remains limited. Previous research has highlighted the relevance of analysing synchronisation tendencies emerging at team organisation's meso- and macrolevels (e.g. [12, 13]). In this regard, the study of Duarte et al. [12] reported that collective synchronisation is more pronounced along the longitudinal axis of the field. The close relationship between the synchronisation patterns of the two teams suggests that each team's behaviour directly influences the other, reflecting the interactive and dynamic nature of the game. Meanwhile, a study by Ribeiro et al. [13] found that manipulating specific constraints—such as the number, size and positioning of goals—can influence mesolevel synchronisation tendencies. In a similar perspective, other studies (e.g. Laakso et al. [14, 15]) have highlighted the importance of understanding the dynamics of player interactions at the mesoscale level, as well as examining synchronisation across different areas of the playing field [16].

Regardless, research has yet to ascertain how synchronisation tendencies, driven by cooperative and opposing relationships, reflect the homeostatic regulation of teams as they emerge and evolve during competition. Furthermore, little is known about how key game factors such as ball possession and the type and size of relational structures (also

called simplices) influence this regulatory process and shape synchronisation tendencies during competitive performance.

In light of these findings, this study investigates homeostatic regulation by analysing synchronisation tendencies shaped by emerging information on the angle and distance to the goal. This study's aims are threefold: (i) identify the most frequently occurring cooperative and opposing structures (simplices) during a game; (ii) examine whether synchronisation tendencies vary as a function of ball possession and simplex size, given their potential influence on synchronisation; and (iii) evaluate the synchronisation tendencies of the most frequently occurring simplices.

Based on previous research [17, 18], we hypothesise that 1vs.1, 1vs.2 and 2vs.1 structures would emerge more frequently. Moreover, we expect that synchronisation tendencies will be influenced by ball possession and simplex size, reflecting the dynamic changes in team coordination during offensive and defensive sub-phases of play.

2 Materials and methods

2.1 Materials

This work presents a case study, and the data were obtained through convenience sampling, meaning it was selected based on accessibility and availability. Two types of raw data are used in this paper: positional and notational data. The positional raw data consist of the longitudinal and lateral displacements (2D) of 28 male professional football players from two teams (11 starting players and 3 substitutes per team), recorded during performance in a professional league match, on a playing area, 68 m wide by 105 m long. These data were provided by STATS and obtained with a multiple-camera match analysis system, with frames processed at 1 Hz via automated video file synchronisation. The validity and reliability of this tracking system have been quantified to verify the capture process and data accuracy [19, 20]. The notational data refer to ball possession status (team A, none, team B) with timestamps synchronised with the positional data and were performed by a single observer on two separate occasions, with an intra-observer kappa coefficient greater than 0.80, which is generally interpreted as indicating strong agreement [21].

2.2 Data pre-processing

The positional data were pre-processed with an interpolation method for imputation of missing positional data. The number of imputed positional values was below 0.5% of the total frames.

2.3 Ecological variables: simplices and pitch location

Cooperative and opposing relationships are represented as player subset structures, i.e. simplices, enumerating the players within the subset and the structure–team balance. Figure 1 illustrates player structures identified in a frame, namely

$\sigma_n = \{a_{18}, a_{28}, b_3, 2vs.1\}$ with two attacking (Team A—red) and one defending (Team B—blue) player, i.e. a 2vs.1 structure (size 3), $\sigma_i = \{a_{17}, b_8, 1vs.1\}$, with one attacking and one defending player, i.e. a 1vs.1 structure (size 2), and $\sigma_k = \{a_{16}, a_{23}, a_{24}, b_9, b_{13}, 3vs.2\}$ with three attacking and two defending players, i.e. a 3vs.2 structure (size 5). The relation between the players in a simplex is represented by a hyperedge connecting them.

Hyperedges are set with proximity-based criteria, such that each player is always in the same simplex as its closest player or goal. (The algorithm for computing the simplices is present in supplementary materials, Appendix A.)

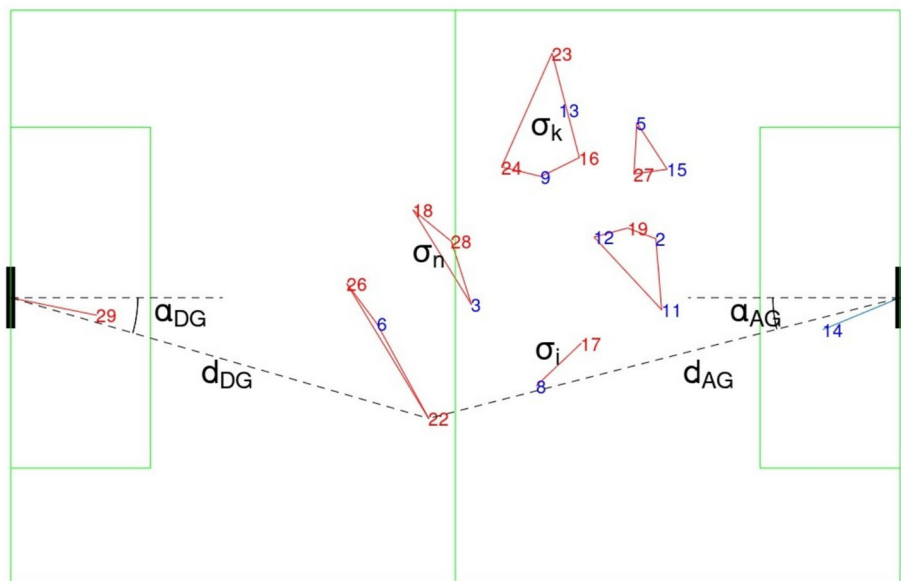
In this study, we focus on how the synchronisation of the analysis variables between the players of each simplex depends on its location on the field. For this purpose, the field is divided over 6 longitudinal and 4 lateral field zones (defensive (DEF1-DEF2), midfield (MID1-MID2) and attacking (ATT2-ATT1) thirds) and the simplices' location defined by the zone containing its centre of mass.

2.4 Variables under analysis and their synchronisation

The analysis variables were defined as the distance and angle of each player in each simplex to the attacking and defending goals, d_{AG} , a_{AG} , d_{DG} , and a_{DG} , as represented in Fig. 1.

Fig. 1 Schematic representation of player structures (simplices, player sets connected by hyperedges, e.g.

$\sigma_n = \{a_{18}, a_{28}, b_3, 2vs.1\}$,
 $\sigma_i = \{a_{17}, b_8, 1vs.1\}$ $\sigma_k =$
 $\{a_{16}, a_{23}, a_{24}, b_9, b_{13}, 3vs.2\}$)
 and analysis variables (distance and angle to attacked, d_{AG} and a_{AG} , defended goals, d_{DG} and a_{DG} represented for player a_{23}). The direction of the goal being attacked is from left to right



In the current study, the level of synchronisation can, thus, be computed using an extension to the process applied in the modelling of Ribeiro et al. [13] where the co-positioning of different *subgroups* (simplices) of players can be considered [22, 23], i.e. the level of synchronisation ρ for simplex σ_n in frame k , regarding analysis variable v , $v \in \{d_{AG}, a_{AG}, d_{DG}, a_{DG}, d_{Long}, d_{Lat}\}$, is given by $\rho_{\sigma_n, k, v} = \frac{1}{s_k} \parallel \sum_{p \in \sigma_n} \exp(i(\theta_{p, v}(k) - \bar{\theta}_{p, v}(k))) \parallel$, where s_k is the size of simplex σ_n , $\theta_{p, v}(k)$ is the phase of analysis variable v for player p at frame k and $\bar{\theta}_{p, v}(k)$ its mean over all the elements given by $\bar{\theta}_{p, v}(k) = \tan^{-1} \left(\frac{1}{s_k} \sum_{p \in \sigma_n} \exp(i\theta_{p, v}(k)) \right)$.

The phase, $\theta_{p, v}(k)$, of analysis variable v for player p at frame k is computed based on methods used by Varlet and Richardson [24], i.e. $\theta_{p, v}(k) = \tan^{-1} \left(\frac{v_p'(k)}{v_p(k)} \right)$, where $v_p(k)$ is the value of analysis variable v for player p at frame k and $v_p'(k)$ its period normalised time derivative.

2.5 Statistical methods

Computer procedures for computing the simplex hyperedges, analysis variables and the synchronisation values were evaluated using procedures developed by the authors in GNU Octave version 4.4.1 and applied to each match frame.

The effect of different factors (possession team, simplex type and simplex size) on the synchronisation values is assessed using three different methods: pairwise difference between means, pairwise rank differences and boxplots.

Due to the skewed distribution and size of the dataset, the statistical significance, p value (two-sided), for the differences between means is computed via a permutation test method [25], using the `stats.permutation_test` function from SciPy 1.15.1 module for Python 3.11.1.

In the case of rank differences, the Brunner–Munzel statistic is used due to the different variances between the compared sets [26, 27]. The statistic value, its degrees of freedom and p -value (computed with the two-sided t statistic) are computed using the `stats.brunnermunzel` function from SciPy 1.15.1 module for Python 3.11.1.

To provide a detailed comparison between the synchronisation values under the different factors, box plot graphs with the usual quartile and interquartile marks are generated using the function `boxplot` from `seaborn` 0.12.2 module for Python 3.11.1.

3 Results

3.1 Number and frequency of simplices

Results present in Fig. 2 show the number of simplices in each of the 24 zones into which the football field was divided. The highest number of simplices is found in the midfield area, with a tendency for higher values on the right side of the midfield.

Figure 3a–c represents the number of simplices for the most frequent structure type (1vs.1, 1vs.2 and 2vs.1) per field zone. (The same relative values are displayed in Fig. 3d–f.)

The 1vs.1 structure emerged more frequently, particularly in the side corridors of the pitch (Fig. 3d), while the 1vs.2 structure appeared more often near the attacked goal (Fig. 3e). Interestingly, in one area of the field (DEF1-LFT2, Fig. 3e), all observed simplices are 1vs.2 structures, possibly indicating the emergence of defensive imbalances. The 2vs.1 structure showed higher values in the central corridor near the defended goals (Fig. 3f), probably reflecting the defending teams' strategies to create numerical superiority (overload) in this critical area of the field to protect the goal.

3.2 Synchronisation tendencies considering the effects of angle and distance to the goal

The remainder of this section analyses synchronisation tendencies by exploring the influence of ball possession, simplex size (i.e. the number of players involved in each simplex) and the type of simplex structure (i.e. simplex configuration—1vs.1, 1vs.2 and 2vs.1).

3.2.1 Ball possession effect

When comparing synchronisation tendencies between the angle to the attacked goal (Fig. 4a, b) and distance to the attacked goal (Fig. 4d, e), it is evident that the highest values for angle synchronisation are found in the side corridors. For distance, the highest values emerge in the areas close to the goals (both offensive and defensive). Blank areas of the

playing field indicate that team A did not exhibit any simple configurations in those zones.

Regarding ball possession, angle synchronisation tendencies show greater variability (Fig. 4c) compared to distance synchronisation (Fig. 4f). However, statistically significant differences in the distance to the goal were observed across a larger number of playing field zones (12 zones), compared to the angle variable (9 zones). (Detailed results are provided in Tables 1 and 2 of the supplementary materials.)

To facilitate the interpretation of synchronisation differences between team A and team B, Figs. 5 and 6 illustrate the distribution of angle and distance synchronisation tendencies, respectively, towards the attacked goal across the 24 zones of the playing field.

Regarding the distribution of angle synchronisation (Fig. 5), in the side corridors, as average synchronisation tendencies increase, variability in the distribution of synchronisation tendencies decreased for both teams as they approached the goal during an attack. In the central corridor, synchronisation tendencies showed greater levels of variability, regardless of the playing field area or the team in possession.

Figure 6 illustrates that the distribution of synchronisation tendencies relative to the distance to the attacked goal shows greater variability in the midfield zone for both Teams A and B. As they approach the goal, this variation tends to decrease considerably.

3.2.2 Simplex's size effect

To better understand the results presented below, it is essential to clarify that the *simplex size* 2 indicates that the structure comprises two players. The possible configurations for this simplex size are 1vs.1, 2vs.0 and 0vs.2. This interpretation applies similarly to other simplex sizes.

The variable, angle to the defending goal, was used to analyse differences in synchronisation tendencies shaped by simplex size. Figure 7a shows that simplices with size 2 present higher synchronisation tendencies in almost all areas of the field compared to simplices with size 3 (Fig. 7b) and simplices with size 5 (Fig. 7c). Figure 7d–f illustrates the differences in synchronisation tendencies between simplices 2 and 3 (2–3); 2 and 5 (2–5); and 3 and 5 (3–5), respectively, confirming that the larger simplices exhibit greater significantly differences compared to the smallest simplices of size 2. (Detailed results are provided in Tables 3, 4, and 5 in the supplementary materials.) Therefore, it is observed that, as the size of the simplices increases, the synchronisation tendency decreases.

Regarding the distance to the defended goal, Fig. 8a shows that simplices with size 2 exhibit higher synchronisation tendencies across almost areas of the field when compared to simplices with size 3 (Fig. 8b) and simplices with size 5

Fig. 2 Representation of a football field with a total number of subsets (i.e. simplices) that occurred in each of the 24 zones. Field segmentation in 6 longitudinal (DEF—defensive third; MID—midfield third; ATT—attacking third) and 4 lateral zones (RGT—right side; LFT—left side). The direction of the goal being attacked is from left to right

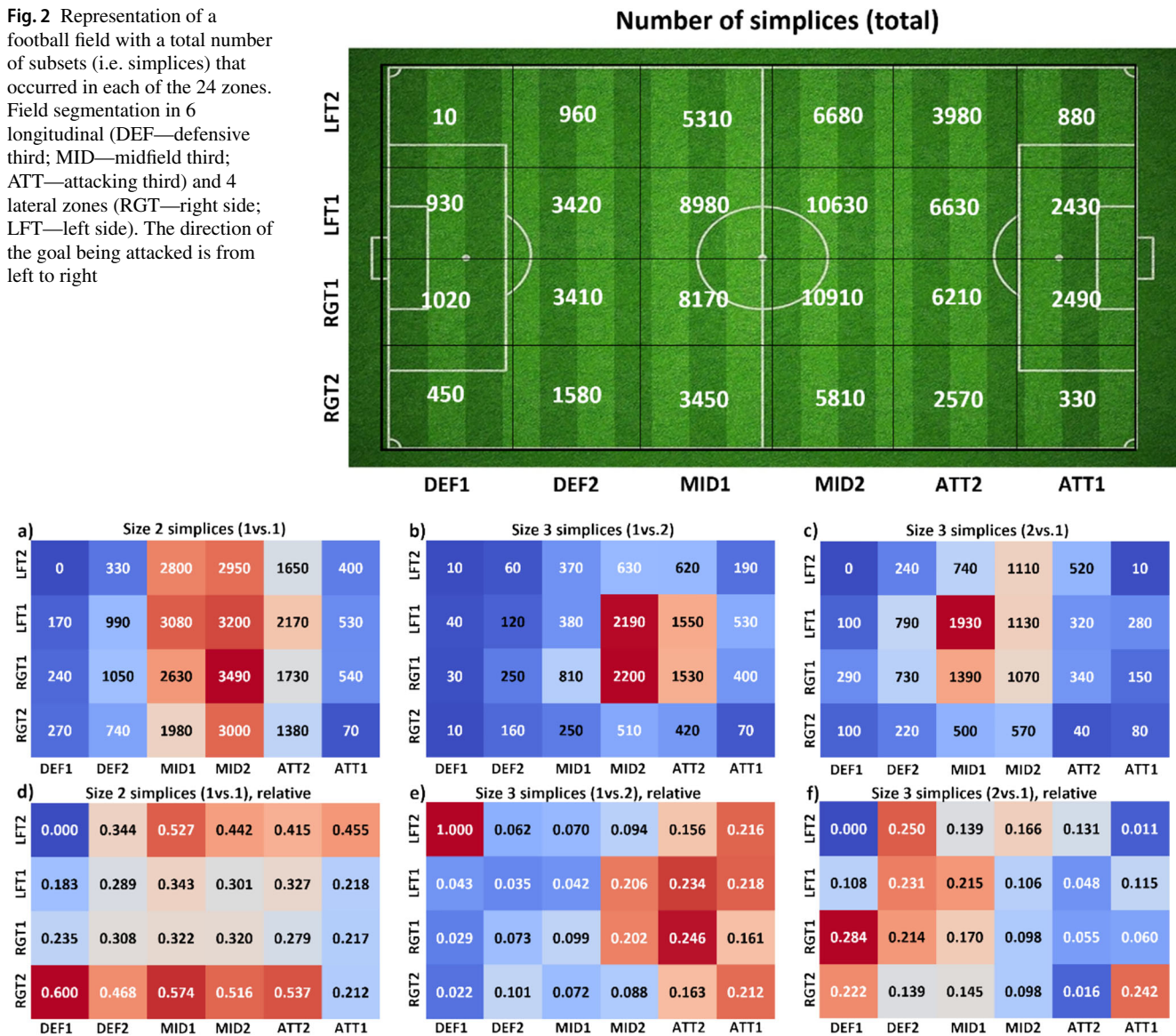


Fig. 3 Heat maps representing the number of occurrences regarding: **a** simplices 1vs.1; **b** simplices 1vs.2; **c** simplices 2vs.1; and the density (%) regarding: **d** simplices 1vs.1; **e** simplices 1vs.2; **f** simplices 2vs.1.

Values of density range from 0 (a smaller number of simplices) to 1 (highest number of simplices). The direction of the goal being attacked is from left to right

(Fig. 8c), consistent with the patterns previously observed for the angle to the goal. Figure 8d–f further illustrates the differences in synchronisation tendencies between simplex sizes 2 and 3 (2–3); 2 and 5 (2–5); and 3 and 5 (3–5), respectively. These comparisons confirm that the larger simplices exhibit greater significant differences compared to the smallest simplices of size 2. (Detailed results are provided in Tables 6, 7, and 8 in the supplementary materials.)

Figure 9 reveals that there is a large variation in angle synchronisation tendencies to the defended goal, depending on the simplex size and location on the playing field. These variations are more pronounced in the central corridor than

in the side corridors. However, in both cases, the amplitude of the distribution tends to increase as the goal is approached during an attack. When comparing distribution across different simplex sizes, size 5 shows the greatest variation in nearly all areas of the playing field.

Analysis of the values of distance to the defended goal (Fig. 10) reveals considerable variation in synchronisation tendencies, particularly in zones near the midfield. When comparing distribution across different simplex sizes, structures of size 5 exhibit the greatest variation across the different areas of the playing field.

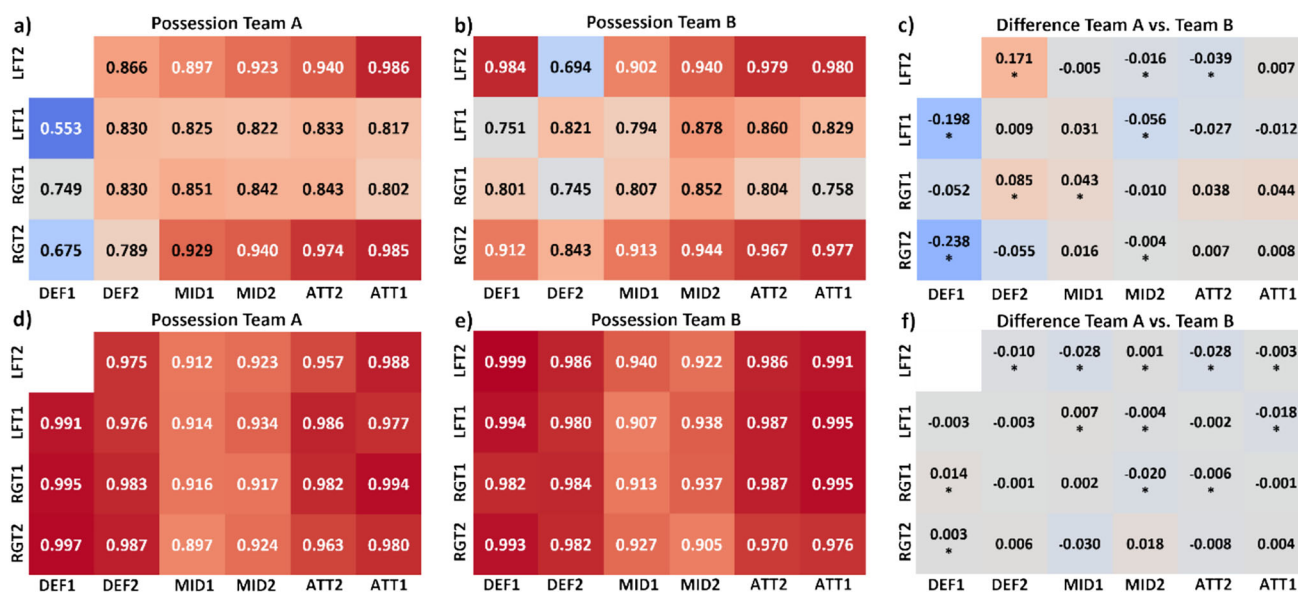


Fig. 4 Illustration of heat maps representing the simplices' synchronisation tendencies regarding: **a** angle to attacked goal—team A with ball possession; **b** angle to attacked goal—team B with ball possession; **c** differences between angle to attacked goal considering ball possession; **d** distance to attacked goal—team A with ball possession; **e** distance to attacked goal—team B with ball possession; **f** differences between

distance to attacked goal considering ball possession. Values of synchronisation range from 0 (unsynchronised behaviour) to 1 (complete synchronised behaviour). The direction of the goal being attacked is from left to right. *Areas in which statistically significant differences were observed

3.2.3 Structure type (1vs.1, 1vs.2 and 2vs.1) effect

When considering the effects of the value of the angle to the attacked goal (Fig. 11a–c), it was observed that synchronisation tendencies were higher in the side corridors of the playing field, particularly within the offensive midfield zone for all structure types (1vs.1, 1vs.2 and 2vs.1). For the angle to the defended goal (Fig. 11g–i), synchronisation tendencies were also higher in the side corridors; however, the tendencies are reversed, with the highest values observed near the defensive goal.

Regarding the value of the distance to the attacked goal (Fig. 11d–f), higher synchronisation tendencies were observed in areas closer to the goals in the 1vs.2 and 2vs.1 simplice structures. Although the 1vs.1 structure shows a similar trend to the 1vs.2 and 2vs.1 simplice structures, its synchronisation tendencies are more uniformly distributed across different areas of the field. For the value of the distance to the defended goal (Fig. 11j–l), similar tendencies to those described for the distance to the attacked goal were observed.

For both analysed variables, synchronisation tendencies vary based on the type of simplice structure and its location on field. When comparing synchronisation tendencies between the angle and distance to the goal, distance effects are generally higher.

Figure 11a, c, d, f, g, i, j, l in the DEF1–LFT2 zone does not show any synchronisation results, since in this specific area of the field, as previously mentioned, the formation of 1vs.1 and 2vs.1 simplices did not occur.

4 Discussion

This study investigated homeostatic regulation by analysing the most frequent simplices (relational structures) and their synchronisation tendencies concerning their angle and distance to the goal. Additionally, the study examined whether synchronisation tendencies are influenced by ball possession and simplice size.

To achieve this, we employed a combined method of synchronisation analysis using variables of angle and distance to the goal alongside a multilevel hypernetworks approach [28]. This method allowed for a comprehensive analysis of the frequency and distribution of different simplice types across various field areas. Moreover, it enabled us to observe how specific subgroups of players exploit space during competitive performance.

Our findings confirmed the study's hypotheses. Specifically, the analysis revealed that 1vs.1, 1vs.2 and 2vs.1 structures occur most frequently, consistent with findings reported by Ramos et al. [17] and Ribeiro et al. [18]. These structures show higher relative frequency in specific field

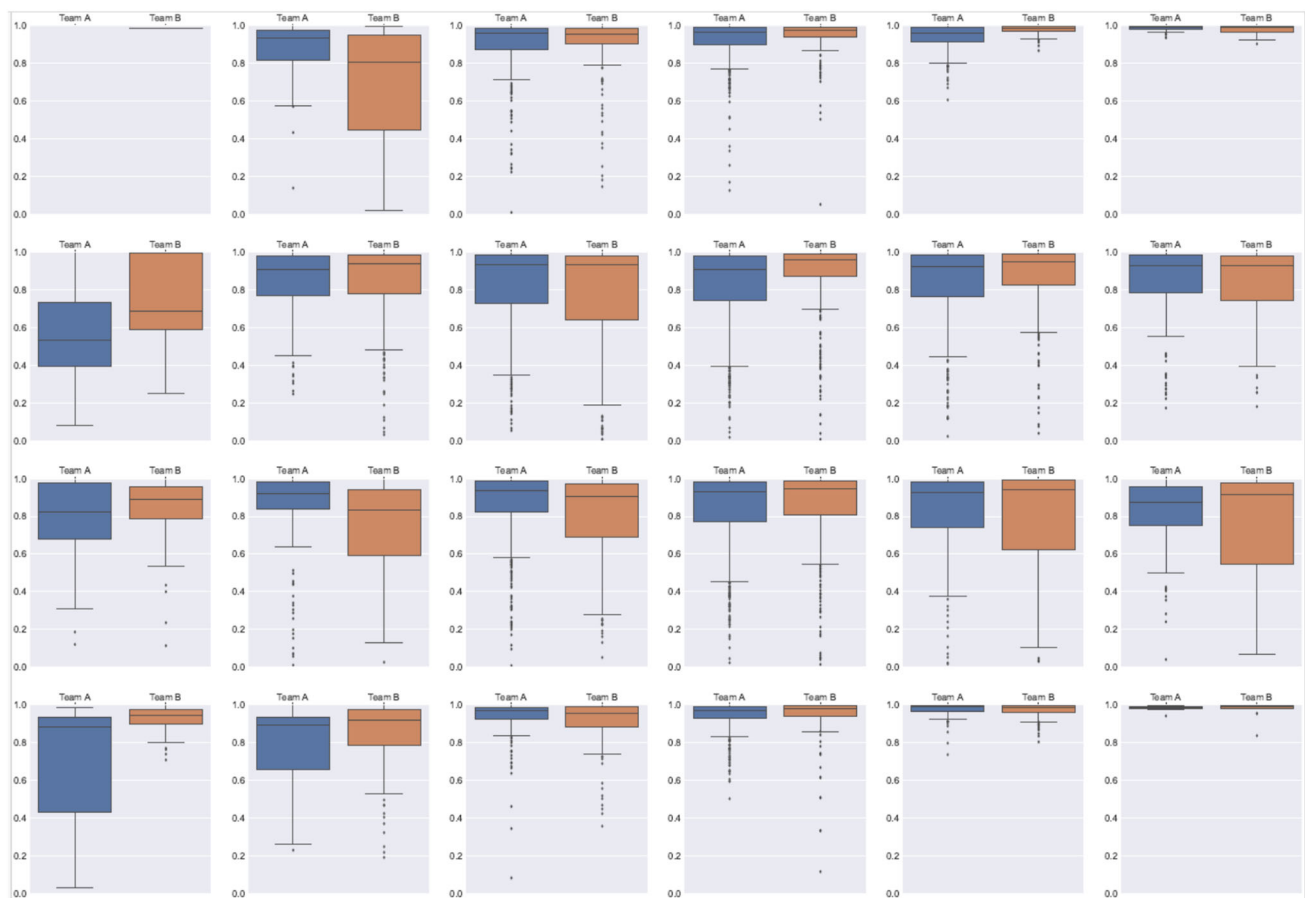


Fig. 5 Illustration of box plots showing the distribution of synchronisation tendencies of team A and B during ball possession, relative to the angle to the attacked goal. The direction of the goal being attacked is from left to right

areas: 1vs.1 in the side corridors of the field, 1vs.2 near the attacking goal and 2vs.1 in the central corridor near the defending goal. Interestingly, in the study by Ramos et al. [17], it was observed that although there is some variation across different games in the locations where these structures occur, 1vs.1 structure tends to be more prevalent in the lateral corridors, while 2vs.1 structure is more frequent in the central corridor. These frequent configurations can be interpreted as emergent, functional units that players repeatedly rely on to regulate local interactions. Their recurrence in similar spatial locations suggests that they form part of purposeful, collective attempts to stabilise team structure under varying performance demands—an essential feature for maintaining system homeostasis.

Our data highlight how teams exhibit adaptive behaviours, illustrating, for example, how they create advantageous conditions through numerical superiority near the defending goal. Similar findings were observed in the study by Vilar et al. [3], who reported more players in areas near the defending goal. A higher frequency of 2vs.1 situations near the defending goal suggests that the defending team prioritises space control in critical field areas, thus mitigating

the attacking team's ability to exploit gaps for goal-scoring opportunities.

On the other hand, our analysis revealed that ball possession and simplices' size and type influenced synchronisation tendencies. Specifically, during ball possession, for the distance to the goal, significant differences between teams were observed across a greater number of field zones, particularly in the left and central corridors, where Team B consistently showed higher synchronisation. Regarding the angle to the goal, the most pronounced differences between teams occurred predominantly in zones closer to the defensive goal and in the midfield area, with Team B displaying a tendency for higher synchronisation values. Overall, ball possession consistently influenced synchronisation tendencies in both variables. These results reflect how teams may adjust spatio-temporal behaviours as a function of the game phase, revealing the dynamic reorganisation processes that underpin adaptive regulation. This finding supports the idea that ball possession plays a central role in modulating homeostatic responses at the mesolevel of team organisation. Similar findings have been reported by López-Felip et al. [7] and Ribeiro

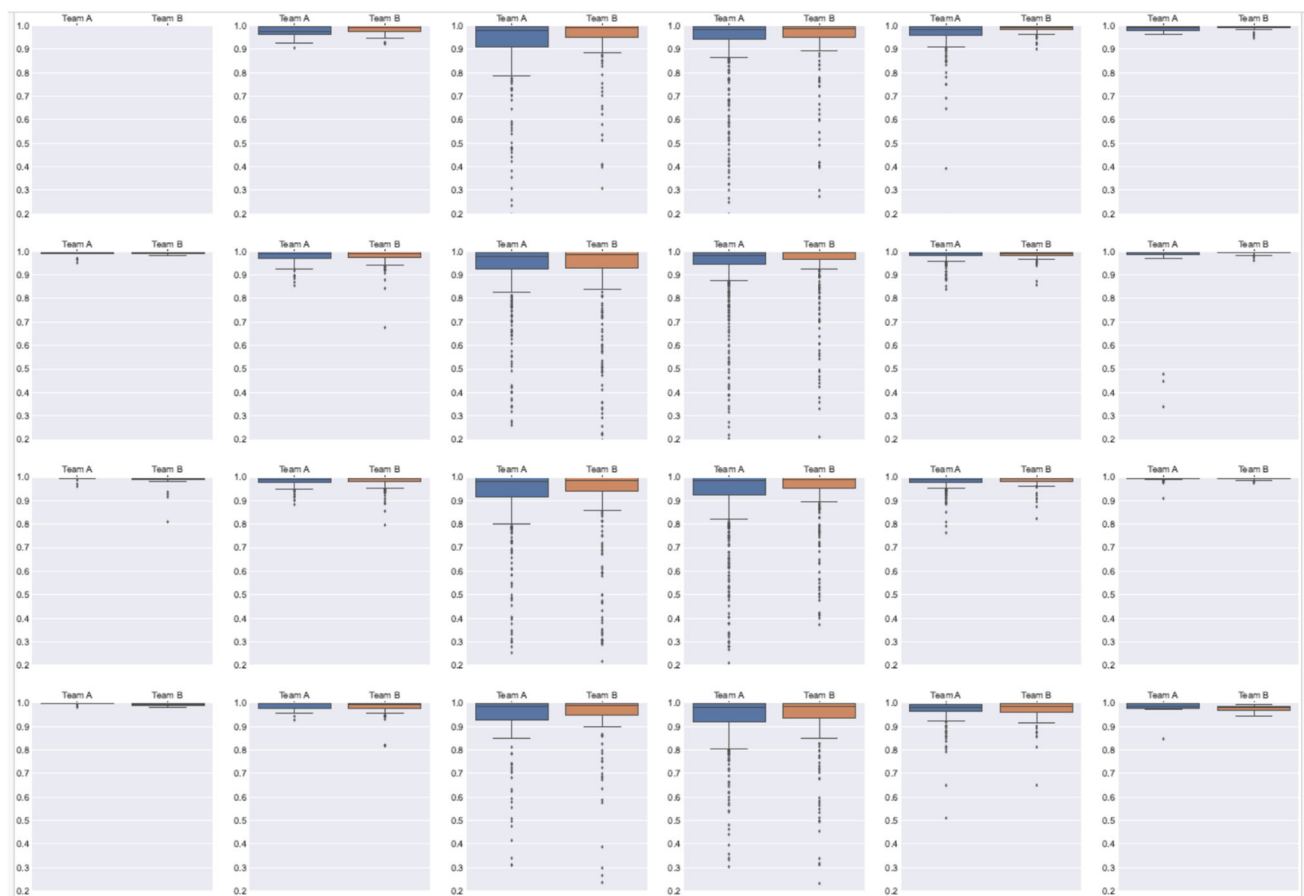


Fig. 6 Illustration of box plots showing the distribution of synchronisation tendencies of team A and B during ball possession, relative to the distance to the attacked goal. The direction of the goal being attacked is from left to right

et al. [13], who noted variations in synchronisation tendencies, depending on ball possession. However, it is important to note that our study differs from that of Ribeiro et al. [13], who conducted their analysis in two modified game conditions, involving the manipulation of the number, location and size of goals, rather than in an 11vs.11 official competitive match. This variability in synchronisation patterns to information from the distance and angle to the goal highlights the important role of ball possession in shaping cooperative and oppositional movement dynamics between players. However, these findings contrast with those reported by Duarte et al. [12], who applied a traditional synchronisation model based on lateral and longitudinal player movements and found that ball possession did not affect collective team synchronisation. Our results suggest players needed to co-adapt their behaviours to changing performance constraints to achieve competitive goals [29, 30]. Also, the observed differences between teams may reflect distinct tactics and strategies (directly linked to other components of the collective homeostasis model—*identifier* and *set point*), which should be explored in future research.

Analysis of synchronisation tendencies concerning simplicity size also yields interesting results. As the simplicity size increases, synchronisation tendencies show a noticeable decrease. This suggests that larger subgroups of players involved in a performance sub-phase (e.g. attacking, defending and transitioning) face greater challenges in maintaining high levels of synchronisation. Indeed, Garganta et al. [31] argue that as the number of players increases, the game situation becomes more complex due to the increasing number and quality of dynamic interpersonal relationships. Such evolving dynamics emerge from the formation of interpersonal synergies that aim to create favourable conditions for the attacking and defending teams regarding numerical, spatial, and temporal constraints. On the other hand, this decline in synchronisation may also be due to intentional counter-movements that disrupt defensive balance and create space for teammates.

During the competition, players temporarily assemble into group synergies to achieve specific performance goals [32, 33]. As the number of players increases, variations in synchronisation tendencies reveal how attacking players continually reorganise and adjust their functional behavioural

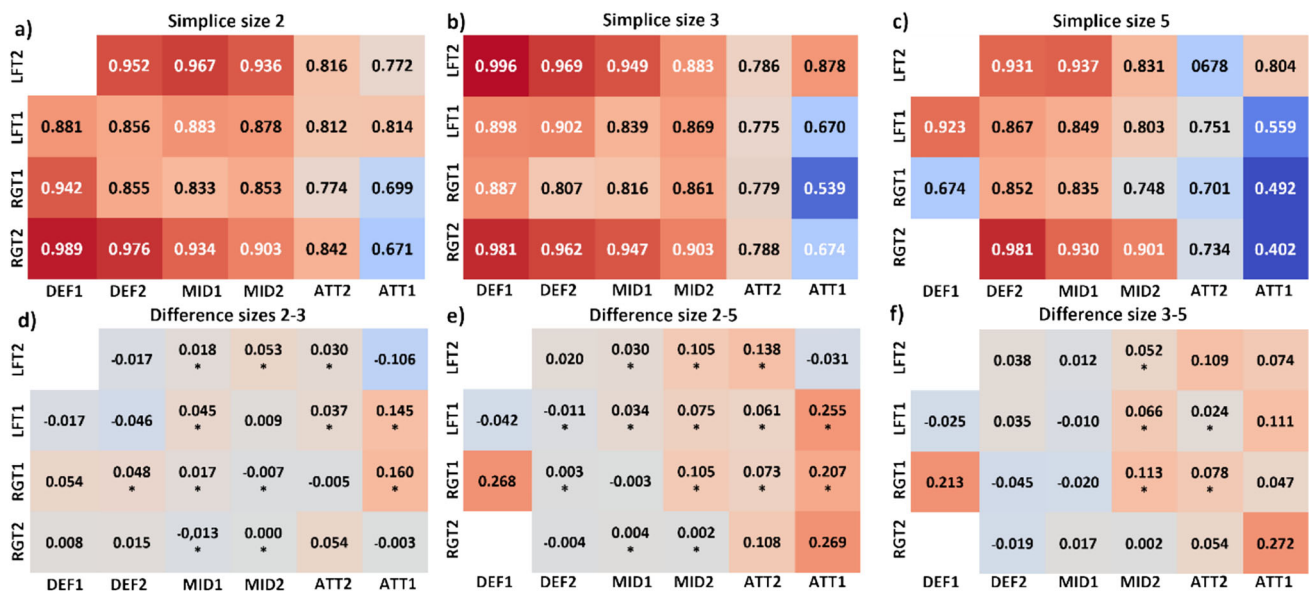


Fig. 7 Illustration of heat maps representing the simplices' synchronisation tendencies regarding: **a** angle to defended goal—simplex size 2; **b** angle to defended goal—simplex size 3; **c** angle to defended goal—simplex size 5; **d** differences between simplex sizes 2 and 3 considering angle to defended goal; **e** differences between simplex sizes 2 and 5 considering angle to defended goal; **f** differences between

simplex sizes 3 and 5 considering angle to defended goal. Values of synchronisation range from 0 (unsynchronised behaviour) to 1 (complete synchronised behaviour). The direction of the goal being attacked is from left to right. *Areas in which statistically significant differences were observed

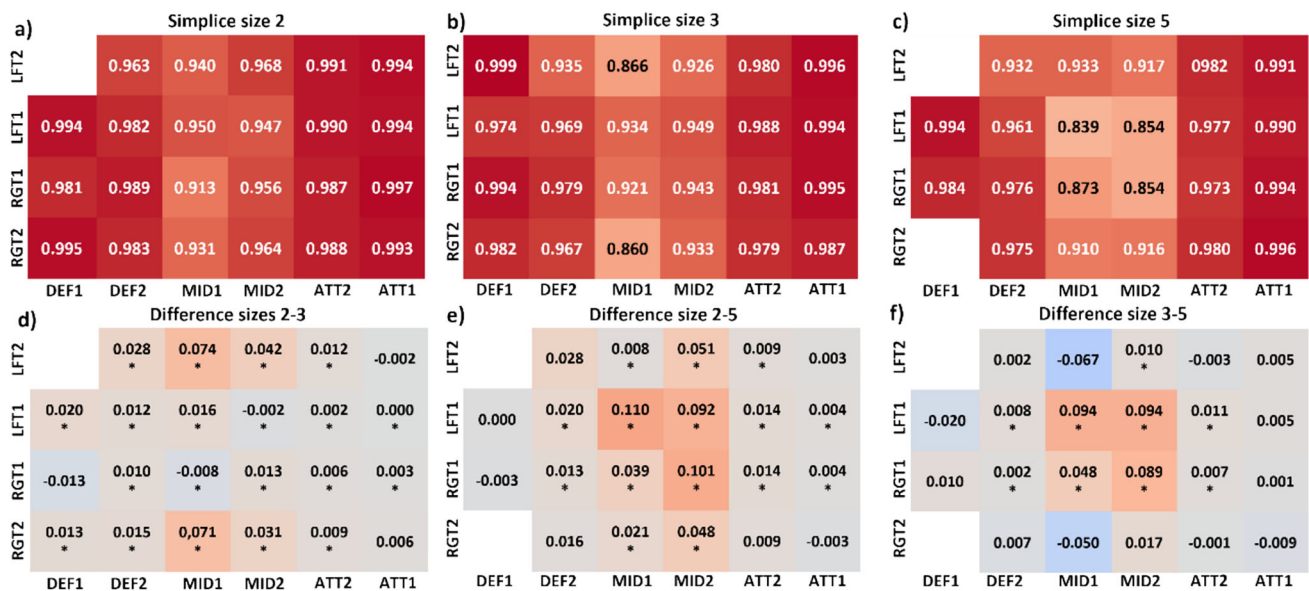


Fig. 8 Illustration of heat maps representing the simplices' synchronisation tendencies regarding: **a** distance to defended goal—simplex size 2; **b** distance to defended goal—simplex size 3; **c** distance to defended goal—simplex size 5; **d** differences between simplex sizes 2 and 3 considering distance to defended goal; **e** differences between simplex sizes 2 and 5 considering distance to defended goal; **f** differences between

simplex sizes 3 and 5 considering distance to defended goal. Values of synchronisation range from 0 (unsynchronised behaviour) to 1 (complete synchronised behaviour). The direction of the goal being attacked is from left to right. *Areas in which statistically significant differences were observed

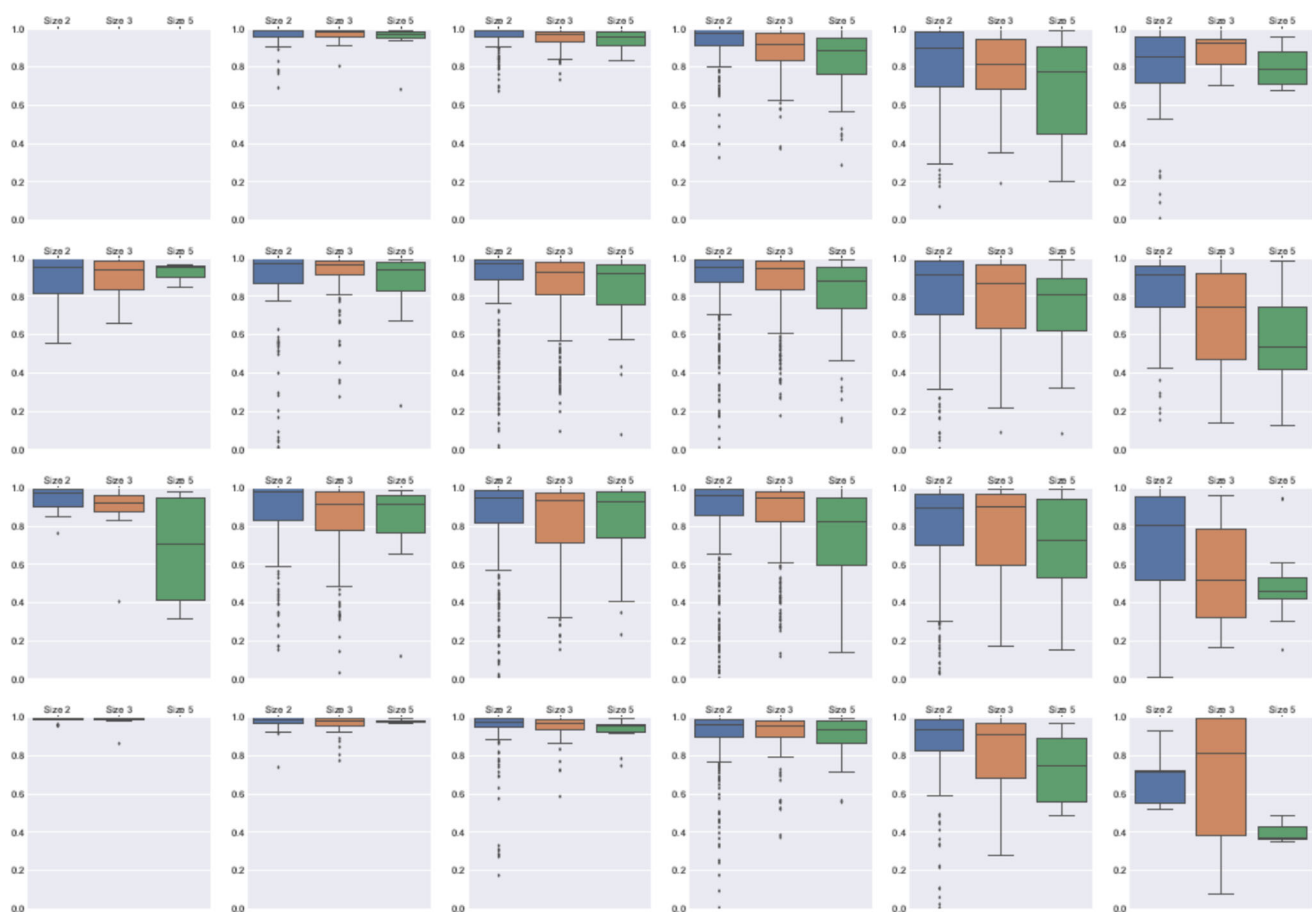


Fig. 9 Illustration of box plots showing the distribution of synchronisation values of the simplex sizes 2, 3 and 5 with reference to the angle to the defended goal. The direction of the goal being attacked is from left to right

patterns to destabilise the defensive structure of teams, while defenders attempt to maintain stability. Further research is needed to investigate the specific conditions under which synchronisation declines, and its positive and negative impacts on overall team coordination and performance outcomes.

Given the uniqueness and unpredictability of each game, teams need to demonstrate flexibility in their performance behaviours to adapt effectively to changing competitive demands [34, 35]. This behavioural flexibility is essential, whether shaped by opposition behaviours or required tactical adjustments. Such flexibility is commonly manifested through the emergence of interpersonal synergies, as players synchronise their behaviours in response to evolving competitive demands [36–38]. Enhancing homeostatic regulation by optimising adaptive capacity (i.e. response variability) could improve stability at higher temporal and spatial organisation levels within the team system [39].

The analysis of 1vs.1, 1vs.2 and 2vs.1 simplices concerning distance and angle to the goal revealed variations in synchronisation tendencies across field zones. For instance, in terms of distance to the goal, higher synchronisation

tendencies were observed in areas closer to the goals, particularly in the 1vs.2 and 2vs.1 structures. These critical zones show high levels of spatial coordination, as both teams aim to synchronise their movements to control or exploit space near the goal. While the 1vs.1 context follows a similar pattern, its synchronisation values seem more uniformly distributed across the field.

Regarding the angle to the goal, synchronisation tendencies were higher in the side corridors, across all structure types (1vs.1, 1vs.2, and 2vs.1). These patterns are likely the result of diagonal movements, in which attacking players attempt to break through the defence either from the outside corridors to the inside or vice versa. At the same time, defenders respond by tracking the player's run (e.g. during 1–2 passing combinations) or by positioning themselves to neutralise passing lanes and restrict shooting opportunities. This context-specific emergence of synchronisation aligns with the idea of adaptive micro- and mesolevel fluctuations that help re-establish team equilibrium following perturbations, in line with the key ideas of the collective homeostasis framework. Further analyses are needed

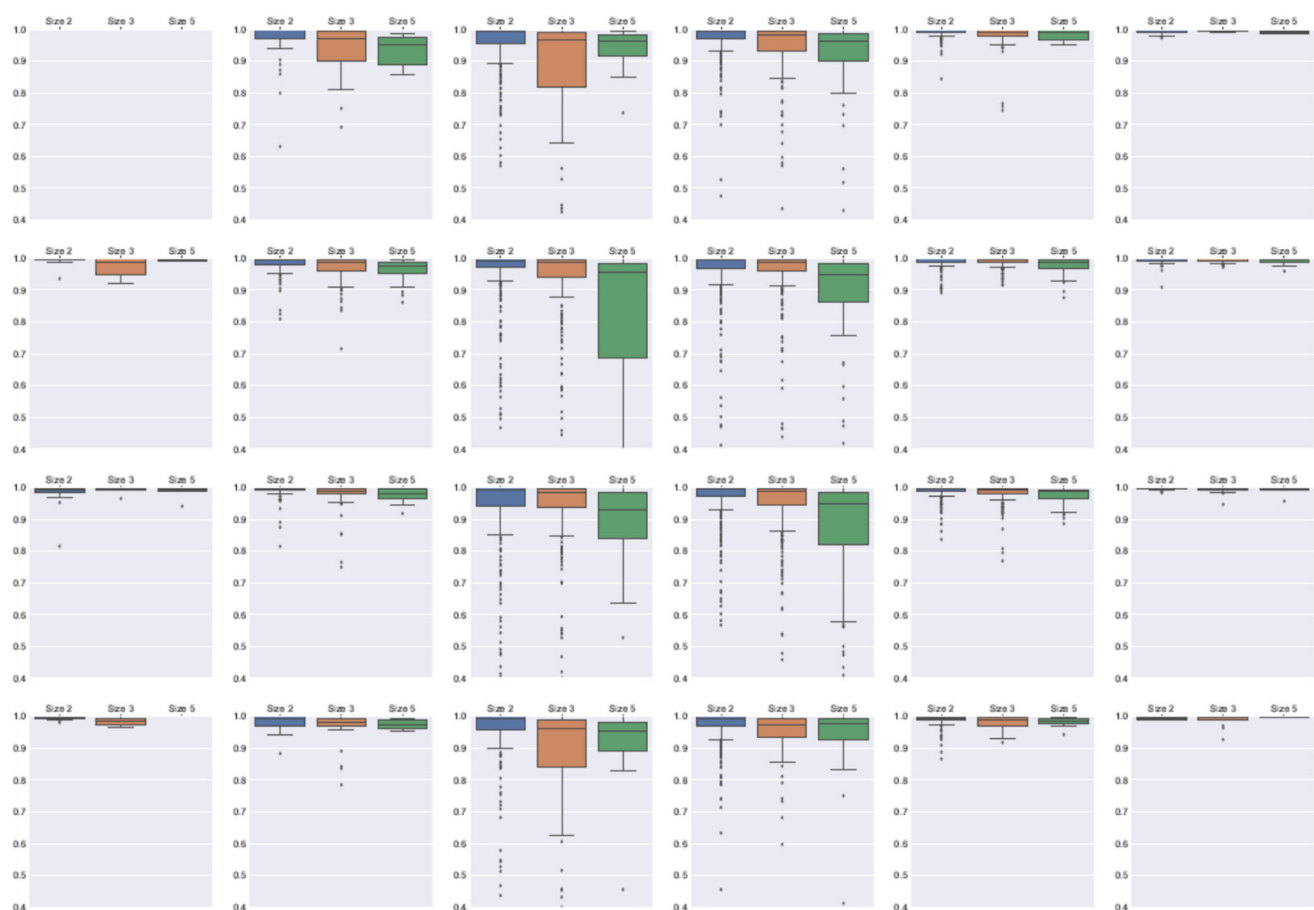


Fig. 10 Illustration of box plots showing the distribution of synchronisation tendencies of the simplex sizes 2, 3 and 5 with reference to the distance to the defended goal. The direction of the goal being attacked is from left to right

to deepen our understanding of the emergent behavioural dynamics at the mesoscale level, particularly regarding how synchronisation tendencies manifest in different tactical contexts and structural configurations.

These spatial asymmetries may reflect general structural properties of football gameplay. Similar asymmetrical flow patterns were reported by Morishita et al. [40], who used vector calculus to analyse last-pass performance and demonstrated consistent lateral and directional asymmetries in elite level competition. Our findings provide empirical support for these observations by showing that certain simplices and synchronisation patterns tend to be concentrated in specific field zones, suggesting that these dynamics are not random, but likely represent stable, emergent features of collective system tactical organisation.

A deeper understanding of how players behave and coordinate in these cooperative and oppositional dynamics—specifically regarding movement synchronisation at the mesoscale, could provide crucial insights into the regulatory processes governing team performance. Specifically, it could be relevant to understand how the interactions

between players (as system components) and the adapter (responsible for adaptive collective behaviour) shape synchronisation tendencies and spatial-temporal coordination, ultimately influencing team organisation and performance.

5 Final considerations

The findings revealed that the most frequent simplices were 1vs.1, 1vs.2 and 2vs.1, with both structure type and ball possession significantly influencing synchronisation dynamics. Simplex size also impacted synchronisation, as larger structures showed lower synchronisation tendencies. These dynamics reflect the collective homeostatic regulation that supports effective team synergy.

From a practical standpoint, these findings suggest that coaches and performance analysts should pay attention not only to tactical systems, but also to the variability and adaptability of player interactions. By analysing synchronisation tendencies, the type of simplex structures and their specific locations on the field, coaches can gain valuable insights into

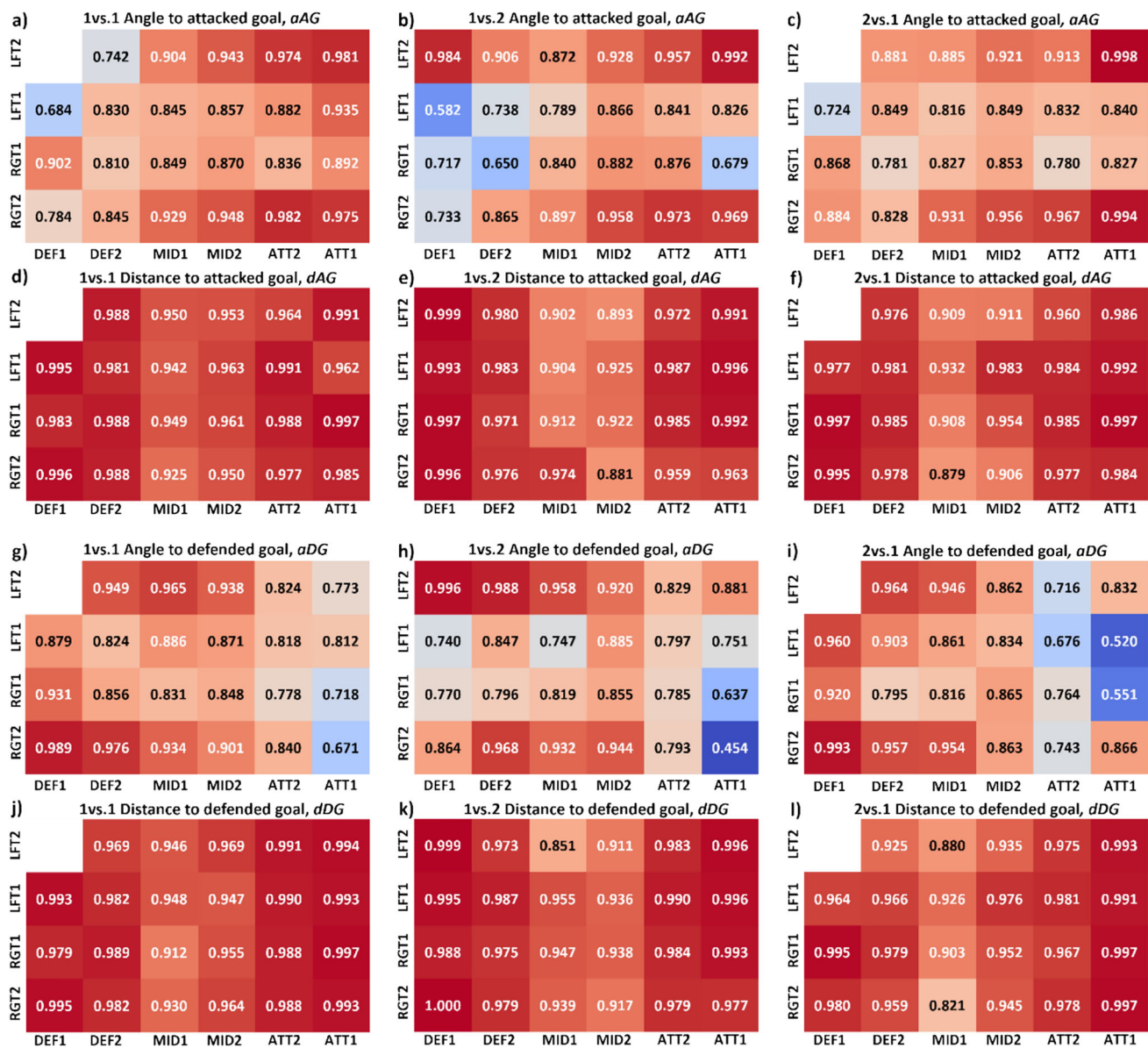


Fig. 11 Illustration of heat maps representing the simplices' synchronisation tendencies regarding: **a** angle to attacked goal—1vs.1; **b** angle to attacked goal—1vs.2; **c** angle to attacked goal—2vs.1; **d** distance to attacked goal—1vs.1; **e** distance to attacked goal—1vs.2; **f** distance to attacked goal—2vs.1; **g** angle to defended goal—1vs.1; **h** angle

to defended goal—1vs.2; **i** angle to defended goal—2vs.1; **j** distance to defended goal—1vs.1; **k** distance to defended goal—1vs.2; **l** distance to defended goal—2vs.1. Values of synchronisation range from 0 (unsynchronised behaviour) to 1 (complete synchronised behaviour). The direction of the goal being attacked is from left to right

how players interact under different competitive demands. This information can be used to design training tasks that manipulate the number and roles of players in various field zones, thereby enhancing the team's adaptive capacity and promoting greater resilience and tactical flexibility during competition.

While the level of detail obtained through our analysis goes beyond what is typically observable in real time by coaches, it provides a foundation for developing data-informed tools to assist support practitioners in

monitoring emergent coordination tendencies. In practical terms, insights from simplex structures and synchronisation dynamics could be operationalised into visual dashboards or automated reports by analysts and sport scientists that identify common relational patterns (e.g. frequent 2vs.1 situations in specific zones), detecting fluctuations in synchronisation across different phases of play. These tools could support post-match evaluations or, depending on technological development, near real-time decision-making. Although such fine-grained insights may not be captured by observation

alone, the proposed framework opens avenues for integrating automated spatiotemporal analysis into applied performance contexts.

Beyond their applied value, these findings also have important implications for future research. The identification of consistent simplice patterns and their location-specific synchronisation tendencies may serve as useful markers of emergent regulation strategies, providing a theoretical basis for comparative studies across different teams, tactical formations or levels of competition. Moreover, tracking how these patterns fluctuate across matches or throughout a season can help assess a team's adaptive capacity and regulatory stability over time—offering a functional perspective for performance monitoring and tactical evolution.

The collective homeostasis model proposed in this study draws conceptual inspiration from the study of biological systems, where system-level stability is achieved through distributed local regulatory processes. Similar to how biological systems regulate variables through continuous feedback and co-adaptation among subsystems, we conceptualise football teams as dynamic collectives whose behavioural organisation reflects ongoing attempts to maintain functional equilibrium in response to fluctuating performance demands. This theoretical grounding aligns with key ideas of the ecological dynamics framework, where perception–action couplings and affordance-regulated behaviour support the emergence of system-wide coordination patterns and tendencies.

The findings of this study are subject to certain limitations, particularly the sample size, which limit the generalisation of the results. In addition, the study did not explore the relationship between synchronisation tendencies and specific performance outcomes (e.g. ball recoveries, goal-scoring opportunities), nor did it include contextual elements such as ball position data. Another limitation lies in the absence of detailed information regarding team characteristics—such as tactical systems, player characteristics and functional roles, and strategic plans—which may significantly influence synchronisation tendencies and homeostatic regulation. Furthermore, it is important to acknowledge that our synchronisation measures were based on static positional variables—distance and angle to the goal—which do not capture the full temporal dynamics of players' movements and interactions. This theoretical limitation means that the current approach may not fully reflect the continuous, dynamic coupling processes underlying emergent coordination in team sports. Future studies could benefit from integrating dynamic, movement-based synchronisation metrics, as proposed by Kijima et al. [41], Okumura et al. [42], and Mizawa et al. [43], which offer frameworks to analyse evolving coordination patterns in competitive contexts. Combining these dynamic measures with our simplex-based structural approach may provide a more comprehensive understanding

of collective system behavioural tendencies and their regulation in sports teams.

To address these limitations, future studies should analyse a larger number of games across different teams, leagues, and competitive levels, incorporating contextual and performance-related variables. In particular, investigating how synchronisation tendencies relate to team performance outcomes—such as goal conversion rates, defensive recoveries, or attacking efficiency—could provide deeper insights into its impact on team performance. Examining a more extensive dataset would also enhance our understanding of how these adaptive processes evolve over time, supporting a team's growth. This expanded understanding of team dynamics in adaptation is essential, as it reflects the team's capacity to reorganise and adjust effectively, ultimately enabling players to perform at a higher level [44]. Such research will also aid in developing training programmes that help refine competitive transactions of players at the micro-, meso-, and macrolevels, enhancing the team's collective capacity for synchronised, high-performance teamwork.

Supplementary Information The online version contains supplementary material available at <https://doi.org/10.1007/s41060-025-00970-1>.

Author contributions All authors contributed to the conception, development and writing of the manuscript.

Funding Rui J. Lopes was partly supported by FCT—Fundação para a Ciência e Tecnologia, I.P. by project reference UIDB/50008/2020, and DOI identifier <https://doi.org/10.54499/UIDB/50008/2020> awarded to Instituto de Telecomunicações.

Data availability Raw output data from this research are available upon reasonable request to the corresponding author.

Declarations

Conflict of interest The authors declare no competing interests.

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